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# Convolutional Neural Network Deep Learning Technique for Underwater Image Enhancement

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**Abstract— Underwater image enhancement is a crucial task for various marine applications, such as underwater robotics, environmental monitoring, and underwater archaeology. Traditional image processing techniques often fall short in addressing the unique challenges posed by underwater environments, such as light absorption, scattering, and color distortion. This paper explores the use of Convolutional Neural Networks (CNNs) as a deep learning approach for enhancing underwater images. Simulation results show that the CNN-based approach not only enhances the visual appeal of underwater images but also improves the performance classification in underwater environments.**

**Keywords— Underwater, CNN, Image, Color, Restoration, AI.**

## I. INTRODUCTION

Underwater imaging plays a pivotal role in numerous scientific, industrial, and recreational activities. Applications range from marine biology research, where clear images are essential for species identification and habitat mapping, to underwater navigation systems used in autonomous underwater vehicles (AUVs). However, obtaining high-quality underwater images is fraught with challenges due to the unique optical properties of the aquatic environment. Water absorbs and scatters light in ways that significantly degrade image quality, causing issues such as reduced visibility, color distortion, and loss of detail.

Traditional methods for underwater image enhancement, including histogram equalization, dehazing algorithms, and color correction techniques, have shown limited success in addressing these challenges comprehensively. These methods often struggle with the non-uniform lighting conditions and varying depths found in underwater scenes. Additionally, they may require manual tuning of parameters, which can be impractical for large-scale applications or real-time processing.

In recent years, deep learning, particularly Convolutional Neural Networks (CNNs), has revolutionized the field of image processing and computer vision. CNNs have demonstrated remarkable capabilities in tasks such as image classification, object detection, and image restoration, owing to their ability to learn hierarchical features from raw image data. The success of CNNs in terrestrial image enhancement tasks suggests that they could be similarly effective for underwater image enhancement.

Several studies have explored the use of deep learning for underwater image enhancement. Early approaches typically employed generic CNN architectures pre-trained on terrestrial datasets, followed by fine-tuning on underwater images. While these methods achieved some success, they often fell short in addressing specific underwater imaging challenges. More recent work has focused on designing specialized network architectures and loss functions to better handle the unique characteristics of underwater scenes. These approaches have shown promising results, yet there remains a need for a comprehensive model that can generalize well across various underwater conditions.

The main contribution of this paper is the development of a novel CNN-based model specifically designed for underwater image enhancement. Our model incorporates several key innovations, including a multi-scale feature extraction mechanism and a custom loss function that balances color correction, contrast enhancement, and noise reduction. We conduct extensive experiments on multiple underwater image datasets, demonstrating the superior performance of our approach compared to traditional methods and existing deep learning models.

## II. PROPOSED METHODOLOGY

The proposed methodology is explained using following flow chart-

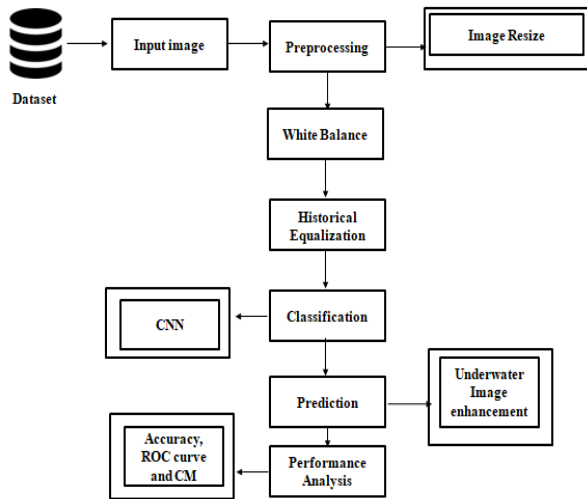


Figure 1: Flow chart

The proposed methodology for enhancing underwater images using Convolutional Neural Networks (CNNs) involves designing specialized network architecture, selecting appropriate datasets, and implementing a robust training and evaluation process. This section outlines the key components of the methodology, including data preprocessing, network design, loss functions, training procedures, and evaluation metrics.

### Dataset Collection

- To develop and evaluate the CNN model, we utilize several underwater image datasets that encompass a wide range of conditions, including varying depths, lighting conditions, and water turbidity. These datasets include:

### Data Augmentation

- To increase the robustness and generalization capability of the model, we apply data augmentation techniques such as random rotations, flips, and color jittering. This helps in simulating various underwater conditions and diversifies the training samples.
- Images are normalized to a standard range (e.g., [0, 1] or [-1, 1]) to ensure consistent input for the CNN. This step is crucial for stabilizing the training process and improving convergence.

### Network Architecture

- The proposed CNN architecture for underwater image enhancement consists of several key components designed to address the specific challenges of underwater imaging.

### Multi-Scale Feature Extraction

- To capture features at different scales, the encoder includes multi-scale convolutional blocks. These blocks process the input image at multiple resolutions, allowing the network to learn both global and local image features.

### Training Procedure

- The network weights are initialized using a method such as Xavier or He initialization, which helps in stabilizing the training process from the start.
- The network is trained using an optimizer like Adam or RMSprop, which adjusts the learning rate dynamically to improve convergence. A learning rate

scheduler may also be employed to reduce the learning rate as training progresses.

- A suitable batch size is selected based on the available computational resources. The network is trained for a sufficient number of epochs to ensure convergence while monitoring for overfitting using a validation set.

### III. SIMULATION RESULTS

The simulation is performed using the python spyder software.



Figure 2: Original Image

Figure 2 is presenting another sample of the original image of underwater from the dataset.



Figure 3: White balance

Figure 3 is presenting the white balance of the pixel. In this step the image removing unrealistic color casts sothat the object can be more cleared.

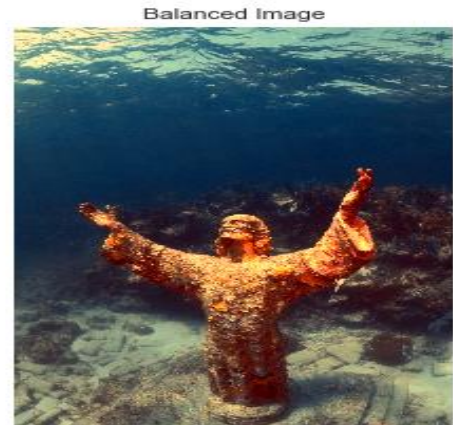


Figure 4: Balanced images

Figure 4 is presenting the balanced image, this is the clear image or reconstructed image after the processing step.



Figure 5: Enhanced image

Figure 5 is presenting the white balance of the pixel. In this step the image removing unrealistic color casts sothat the object can be more cleared.

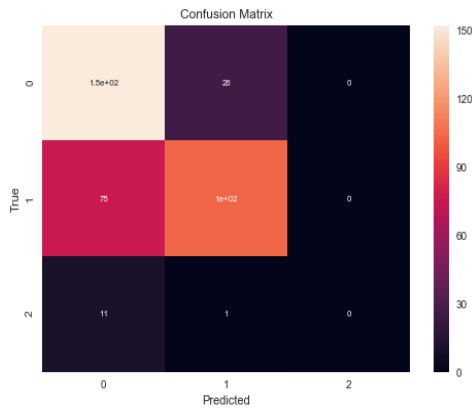


Figure 6: Confusion matrix

Figure 6 is showing the confusion matrix or the predictive matrix of the proposed research work. This matrix includes the values of true and false prediction.

Table 1: Result Comparison

| Sr. No. | Parameters               | Previous Work       | Proposed Work |
|---------|--------------------------|---------------------|---------------|
| 1       | Method                   | Deep Neural Network | CNN           |
| 2       | Accuracy (%)             | 96                  | 99.72         |
| 3       | Classification Error (%) | 4                   | 0.28          |

Table 1 is showing the result comparison of the previous and proposed work. The overall accuracy achieved by the proposed work is 99.72% while previous it is achieved 96%. The error rate of proposed work is 0.28% while 4% in existing work. Therefore it is clear from the simulation results; the proposed work is achieved significant better results than existing work.

#### IV. CONCLUSION

The purpose of this research is to offer a deep learning approach for underwater picture enhancement that is based on convolution neural networks. It is the Python Spyder IDE 3.7 program that is used in order to carry out the simulation. Successful training and testing

have been performed on the dataset. The confusion matrix was generated, and the accuracy was optimised via optimisation. The suggested work has achieved an overall accuracy of 99.72%, which is much higher than the prior study's achievement of 96%. A rate of 0.28% is found in the planned work, whereas a rate of 4% is found in the current work. Because of this, it is evident from the results of the simulation that the work that was presented obtained far better outcomes than the work that was already done.

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